

# XTRAVAGATE

#### - THE BUSINESS PROBE

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"To be realistic today is to be visionary.To be realistic is to be starry eyed ... "

- Hubert H. Humphrey

#### Use of Technology in Fashion E-commerce Industry

shopping. Previously, shopping was atfor outing with family or friends. But now, with more and more technology advancements and internet ruling our lives, everything has come to our doorstep. We now need to sit back at our office/home and order online the things we want. The technology and the companies related to e-commerce have been doing well since the invent of it and the early movers ruling the market by the likes of Amazon, Alibaba, etc. But, huge success comes with its downfall.

The rapid growth which took on to replace the traditional shopping has somewhat failed to deliver the kind of expectations customers had. Initially, with slow internet speed and low logistics network, it was okay to wait for your order for 10-15 days. But nowadays, with a lot of advancement over the years, in all the departments, and the competition coming from other ecommerce players, there has been a drastic change in the delivery time of the orders and hence it has changed the expectations of the customers, who now want their orders to be delivered as quickly as possible.

brought out 1 day's shipping strategy but huge losses if they don't fulfil their foreonly for the metro and the tier II cities. But casted sales for a particular fashion trend. that too wasn't very successful, yet they This creates a huge problem in keeping managed to bring down the delivery time and maintaining inventories. One of the and are currently working on to provide main problem in the industry is to mainquality products and services to their cus- tain regular flow of cash and it's not tomers.

are in an era where e- The time now is to move to the next segcommerce shopping is more ment. One of the most purchased product of a habit than traditional category is Apparel and there are many players in this category, who are fighting tached with experience and a perfect time it out to get on to the top of the business scene. In India, the apparel segment is highly dominated by Myntra, Jabong, Fashionandyou, Koovs, etc.

> The Indian e-commerce industry is worth \$35bn in 2016 and would be of worth \$100bn in 2020, of which \$35bn will consist of fashion e-commerce. According to the analysis reports of Technavio, Indian fashion retail market is expected to grow at a CAGR 64.87% in terms of revenue over the period of 2014-2019.

> With such a huge market potential, the stage is set for the big players to come in and fight for supremacy. The competition is intense and hence, huge discounts on branded clothes keep shoppers on their toes. The e-commerce websites find it very difficult to maintain customer lovalty as the brands of clothes are same as that of the other websites and hence, a little drop in price given by those websites will lure the customers making the market very dynamic and extremely competitive.

Fashion has its trend cycle and it's pretty difficult for e-commerce players to achieve their targets of sales for a definite To cope with this problem, the e-retailers trend period and hence, have to cover achieved mainly because of the trust that

people don't have, on the websites and the computer-generated simulation of a problems.

Despite these problems, companies have been trying to solve them as much as they can with innovative ideas to increase their sales, like the "Try at Home" option which Myntra gives its customers. Though the idea is commendable, it involved high volume of return due to the option of selecting 1 apparel out of the 3remaining, increasing the shipping changand eventually bringing down the margin. hence it was scrapped off.

The next big thing lined up in this industry is the use of AR and VR. To talk about the two technologies mentioned here, first VR which stands for Virtual Reality and the scientific definition of it may stand as

they opt for COD which roughly takes 30 three-dimensional image or environment days to settle down as it involves a 3<sup>rd</sup> that can be interacted with in a seemingly party. Although COD is costlier and time real or physical way by a person using consuming, the option is very much loved special electronic equipment, such as a by India as it is a cash obsessed country. helmet with a screen inside or gloves With cashless and digital India initiatives fitted with sensors. Which in simple words introduced by our honourable Prime Min- rounds up to the fact that, it creates a ister, the future seems bright for e- virtual digital world around the user to commerce. Out of these problems, the connect with. The technology looks very most complicated problem of them is the advanced and has now been used in high volume of returned items. According many industries increasingly. As more to a study by Cognizant, it is said that and more advancement are coming up, nearly 40% of the apparel bought online newer opportunities are being explored. are returned. Mostly items bought by Second is the next level of VR that's AR COD are returned. And this happens be- which stands for Augmented Reality and cause of not liking the fabric, colour, fit- the scientific definition if which stands as ting, etc. These are the problems which a technology that superimposes a comseem to persist for a while as no technol- puter-generated image on a user's view ogy has popped up to cope up with these of the real world, thus providing a composite view, which means that the digital images and other things will be created not on a virtual environment but on the same environment where we live. Both the technologies look very interesting and as the technologies are popping up with its positives, it can be used in many places in the fashion e-commerce industry.

With the kind of usage it has, it can be 4 dresses ordered and sending back the used in the fashion e-commerce industry pretty well, eliminating the problem of es and other changes over just one sale returns. Using this technology, customers can choose their clothing and other stuffs This strategy was not a hit in India and at home and can decide whether they want to buy that piece or not. It will perfectly provide them the idea about fitting, colour, etc. of the clothing and hence, chances of returns will become less. Also, it will engage customers with the site providing them original shopping like experience, like choosing clothes on trial

"Without continual growth and progress, such words as improvement, achievement and success has no meaning .... "

- Benjamin Franklin

"You can't open a website and expect people to flood in. If you really have to succeed you have to create traffic .... "

- Joel Anderson

"Success is a lousy teacher. It seduces smart people into thinking they can't lose .... "

- Bill Gates

"It always seems impossible until it's done.... "

- Nelson Mandela

through VR and AR and then deciding whether to purchase or not. AR can be a good low-cost option for the companies dealing with items like shoes, as the technology is more common than VR along with having an economic value. Whereas VR is newer technology and is advancing day by day and will be more beneficial in online furniture and décor company. With the kind of opportunity lying in front, the players should hit the technology and use it as a 1<sup>st</sup> mover advantage, which will prove to be a very good sign here.

Many more technology concepts can come up in future eliminating many other problems related to online shopping to make the life of humans more and more comfortable. This is the kind of future we are heading towards, where everything will be served at our doorstep, that too for a less cost.

Though the technology is new, many companies have already started using the technology in their businesses to become e-commerce giants. It is essential to dig into this scenario to survive in the market. The sampler mobile app from converse is a great example of AR in the fashion technology industry. IKEA AR catalogue is also a prime example of this. In a similar fashion, Indian fashion e-commerce websites should also start using these technologies as soon as possible, to grab the market.

### **Indian Premier League: A Business perspective**

been a centre for large investments and a thrust to printing industry. is largely associated with a lot of splurging of money.

players.

be US\$4.5 billion in 2015 by American spective. Appraisal, A Division of Duff & Phelps. According to BCCI, the 2015 IPL season contributed ₹11.5 billion (US\$182 million) to the GDP of the Indian economy. Organizing an event as big as IPL helps in generating employment opportunities. There is involvement of various sectors in IPL. Primarily, the marketing industry gets a boost. The IPL is currently known as Vivo IPL (this is due to the sponsor Vivo, a smartphone manufacturing company). The revenue for IPL is obtained from various sources. This includes the following:

1. Ticket Sales 2. Sponsorships 3. Merchandizing rights 4. Internet and Television Rights 5. Cellular Service providers

he Indian Premier League is a VAS. So, for any ticket sales, there's cricket tournament hosted every some form of tax that government chargyear in the month of April -May es, while viewers pay. Thus, it is a kind of since 2008. It follows the Twenty-Twenty consumption. Money is brought into econformat where each team is allowed a omy, benefiting many industries from maximum of 20 overs to bat and score Cricket equipment manufacturer to apparthe maximum amount of runs possible. el makers (fashion designers and allied Since its inception back in 2008, IPL has groups). Even printing a ticket has given

Along with the positives, there also lies the negatives. The negatives mainly in-It is a BCCI managed tournament where clude money laundering, betting and Bollywood and business men get in- gambling and tax evasion methods apvolved. For people, it is a true form of plied by the rich investors. Like the two entertainment with lots of sponsorship sides of the same coin, IPL also has had and employment, while new players its fair share of woes. From scandals across small cities get a chance to play which include suspension of two teams along with players from other countries, because of match fixing to banning of which gives an international platform and players over the same issue. IPL has an exposure for the new and upcoming grown over the years, and in its 10<sup>th</sup> iteration, it is still a profitable business. The popularity of IPL is ever increasing and The brand value of IPL was estimated to hence beacons for a great business per-

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"Far from marking the end of nationalism, the IPL is the ultimate triumph of that principle : a global tournament in which the same nation alwavs wins .... "

- Gideon Haigh

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"Success today requires the agility and drive to constantly rethink, reinvigorate, react and rethink ...."

- Bill Gates

#### An Agile Approach Towards HR

ifferent organizations are look- Traditional culture focuses on process, methodologies to their management pro- mal communication. They are driven by cesses. In the current environment, HRM task and activities, and follow a bureaudepartments usually confront with agility, cratic and highly formalized structure. On and a question arises "What does this other hand, agility gives more focus on actually mean?" Is it the transformation of people, leadership and collaboration, self HRM or is it just the establishment of a organization with informal style of comstrong and dignified corporate culture?

An agile organization changes it direction quickly and easily. Adaptability, transparency, simplicity and unity are the primary values for agile development. Adaptability focuses on changing business needs, whereas simplicity assists in designing easier and efficient programs. Unity guides to work together and transparency In order to accomplish this change, we builds a sense of trust between managers need to look for facilitating knowledge and employees. In the recent years, Agile workers who focus on staffing, develop-HR is gaining recognition as a means of ing, maintaining and motivating employhelping the organizations and aligning ees across any organization. Traditional with the realities of today's requirements. focus areas are still valid and agile organ-Many companies are implementing agile izations often approach these areas in methodologies in order to achieve suc- different ways. Here are 10 tips towards cess. Bigger the company, bigger would Agile HR for managers: be the challenges for scaling agility across the organization. Agility requires a culture of empowerment where employees have independence to respond to the needs of customers. HR can assist in creating that culture. It has been stated, not only to control or execute, but facilitate and improve agility in any company.

The traditional culture and agility develop- 4. ment can be compared on various grounds such as control, management 5. style, knowledge management, role assignment, communication, customer cycle 6. and organizational form and structure.

ing towards strengthening their command and controlling the channels, structure by applying agile individual and specialized roles with formunication. They are driven by product features and follow flexible, informal and participative organizational form. If we want to move towards an agile culture, we need to make changes to structures. This does not mean breaking down of existing form but, inclining focus to people and facilitating their needs.

- Before changing anything, make everyone aware of the cultural changes ahead.
- Involve HRM in the agile transition 2. team.
- 3. Stop calling professionals as 'human resources' and start with facilitating them.
  - Become an inspiring leader for professionals.
  - Give the teams the mandate to hire the best.
  - Once the best are hired, make sure they will stay.

- 7. Challenge professionals to become experts.
- Stop annual performance feedback and start continuous performance feedback.
- 9. Change rewards, so people are motivated from the inside out.
- 10. Rewarding publicly, not privately.

HR is charging towards redefining work experience and engaging employees like never before. For an organization to be completely agile, all the departments should be involved effectively. Agile organizations flourish on a daily basis and enhance its culture at regular intervals. "Speed, agility and responsiveness are the keys to future success ....."

#### - Anita Roddick

"Great vision without great people is irrelevant ....."

- Jim Collins

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"Attitude is a little thing that makes a big difference ..."

- Winston Churchill

## **Internship Season**

ended, students have packed tor. their bags to reach their respective internship destinations. Though being a part of the curriculum, internship is seen as an opportunity to connect with corporate professionals to enhance one's skills in their domains of interest. Some might even get a chance to make money with a "paid-internship", giving a win-win situation for the students as well as the corporates. This opportunity will be an experience of a life time, by gaining a platform to showcase one's skills in the real world and also, to gain some hands-on experience. All the way from start-ups to big companies, our students have secured an internship each which is worth exploring.

There are a few main take-aways that the interns are focusing upon, in this summer internship tenure. First is to build good and healthy relationships with peers (cointerns) and senior management. This will energize the whole learning environment, ensuring better communication channels with peers and seniors. Next would be to develop upon the new-found knowledge, which will also include tasks fulfilment relevant to the desired career path, along with sharpening and honing one's skills.

It is also expected to give a greater sense of professionalism along with a few future contacts for references. Navigating through the business world needs adaptability and a clear vision, which can be obtained from these internships. Resumes can be upgraded by grabbing the opportunities available at the organization. Converting internships into jobs or utilizing the opportunity to get further con-

s the 3<sup>rd</sup> trimester examinations tacts can be the ultimate captivating facended, students have packed tor.

> It is important to learn and grow. But it even more essential to maintain healthy organizational culture and relationships to collectively work for the objectives of the company. Even if it is for a short duration, the students are expecting to learn a handful of skills that will make them "future-ready" to secure a job!!

#### **Rocket Singh Salesman of The Year**

how to sell their story, in the business. same? Take "Chak de! India", for instance, where these two previously collaborated. Chak de is not without clichés, it is a done to death sports template of a disgraced player pulling together a team of misfits. But the writer-director duo didn't take their audience (or customer, may be) for granted to settle on the brand value of King Khan. Instead, they placed their product with a riveting screenplay.

any cost. It is about a simple straightfor- people by Jaideep's idea. ward man who believes in making part-

t one point in the film, the lead ners than getting workers. "If he is able character Harpreet Singh Bedi to be a partner, why can't he be one" says, "Even Spiderman has to says Harpreet to his friend about a chaitake risks, at least I am a Salesman". It wallah (tea-seller) who also knows how is not strange that this line comes from a to assemble a computer. According to film directed by Shimit Amin and written Harpreet, his friend who assembles by Jaideep Sahni because both of them computer is a partner, then why can't he are pretty good salesmen, who know be the chaiwallah who is going to do the

Jaideep cleverly points out this inefficiency of the work system in every subtext. He wants to make a point that a good system should try to find what a worker is capable of doing and utilise the best out of him and treat every worker for the work they do, irrespective of their job position and finally tries to convey with an example that a lady receptionist is not just an eye candy, since she may be aware of a company's exist-The same has happened in Rocket ing and previously existed clients better Singh. The AYS chief corporation is told, than anyone. Rocket Singh is not a film "The brand had no value, sir. You were that holds you from the start, it takes its fooled. It is the people who made the own time to establish its characters but brand" when he enquires his employees holds you with the honesty the lead about sales after acquiring the Rocket character possesses in doing his busi-Sales Corporation (started by his once ness. The film has a set of ensemble employee Harpreet while working for actors- from the charming Ranbir Ka-AYS itself for which the chief sues him poor who plays Harpreet Singh Bedi, to legally). Acquiring a brand does not Santhosh who plays giri to a nuanced grant you success, offering what makes performance and Gauhar Khan who a good brand is the key. Throughout its plays the receptionist. In one of my farunning time, the writer-director duo vourite scenes, Harpreet asks his lover unfolds a tale that involves entrepre- to help in his business and she casually neurship, profit sharing and friendship. says "I love you, use me". She doesn't Rocket Singh is no "Wall street". In- mean that he uses her love for him but it stead, it is different from the films about is easy to ask someone with whom we sales. This is not a film about a person are in love with. May be, love is also a who dreams and wants to make big at business where life is shared between

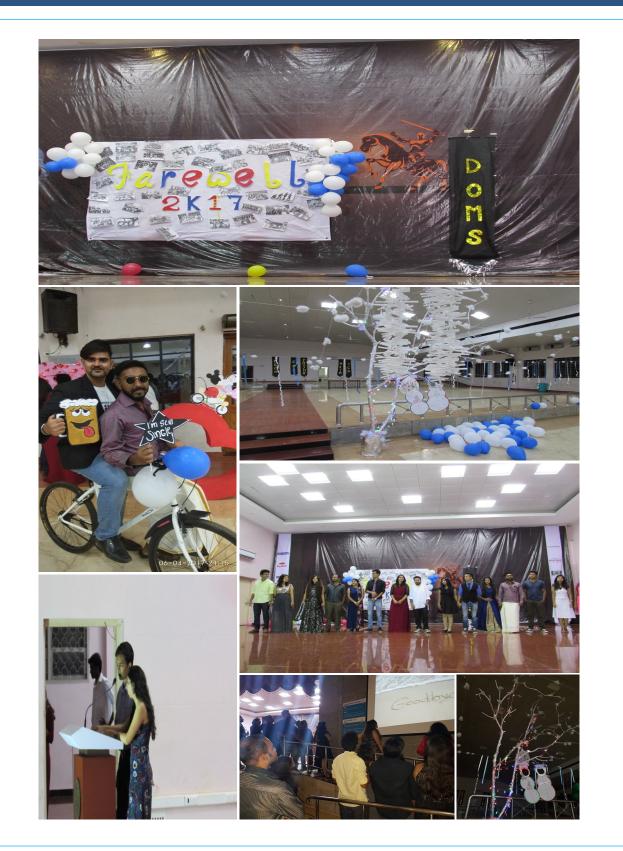
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# Snippets



# TEAM XTRAVAGATE



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